

Sony Working on PlayStation 4.5?

Written by Marco Attard
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Multiple sources report Sony is working on an upgrade on the PlayStation 4-- a "PlayStation 4.5" or "PlayStation 4K", if you will, able to handle higher resolution graphics required for immersive virtual reality experiences.



The news was first broken by Kotaku and Eurogamer, before further corroboration by the Wall Street Journal. All stories bear the same gist. The new PlayStation is not a wholly new console (thus the "4.5/4K" numbering), but a GPU upgrade allows 4K resolution games and enhanced PlayStation VR headset support.

According to the WSJ "it is likely that the current model and the coming one would share the same software catalog," meaning upcoming titles will still work on the regular PS4. The WSJ also claims details regarding launch dates-- October 2016, the same time window as the PlayStation VR.

Will Sony manage to not confuse customers with such a mid-generation hardware upgrade? Nintendo already attempted something similar last year with the handheld New 3DS (if with arguably middling results) but either way we will have to wait at least until June's E3 2016 for official Sony reports on the matter.

Go [Sony Plans New PlayStation for Graphics-Heavy Games \(WSJ, subscription required\)](#)

Go [We Know PlayStation 4.5 is Real-- But Why is Sony Making it? \(Eurogamer\)](#)

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Go [Sources: Sony is Working on a " PlayStation 4.5" \(Kotaku\)](#)